

EDUCATION

Virtual Reality Specialization Certificate

// **University Of London On Coursera** *October 2022-January 2023*

Pending

Google UX Design Professional Certificate

// **Google UX Design by Google on Coursera. Certificate earned** *March 2022 - October 2022*

Completed a rigorous training designed for job readiness. 15 modules included topics like: UX research fundamentals, inclusive design, low-fidelity and high-fidelity prototypes, and tools like Figma and Adobe XD. Completed hands-on projects and developed portfolio projects to receive the certificate.

Alliance Française de Lagos A1.2

Completed a 120 hours Intensive french course for adult beginners.

// *June 2022- July 2022*

Alliance Française de Lagos A1.1

// *April 25 2022- May 24 2022*

BA(Hons) Interior Architecture and Design

// *February 2019 - August 2021,*

University of Hertfordshire

Certification Of Participation

// *September 29, 2016*

*Womenpreneur Workshop By Access Bank Via the Pan Atlantic University
Enterprise Development Center*

Diploma 3D Modeling and Visualization

// *October 2006 - July 2007*

Image Sequence Digital Animation And Visual Effects Center, Lagos, Nigeria

Foundation Diploma in Microbiology (OND Equivalent)

// *Sep 2003- Jul 2004, University Of Lagos, Nigeria*

West African Senior School Certificate(WAEC)

// *Sep 1994- Jun 2000, Lagos State Civil Service Model College, Lagos, Nigeria.*

EXPERIENCE

User Experience Designer TechnologyandX Incorporated

// August 8 2022 - PRESENT

- Work closely with product designers and other team members during design sprints at the product research stage
- Plan and design the App sticker sheet and mobile UI interface with team mates.
- Create effective personas and storyboards from the user research data collected
- Develop Low Fidelity Wireframe mockups in Figma for the Steak IT
- Organize volunteers and conduct usability testing to gather feedback for the mobile App iterations
- Develop High Fidelity mockups and prototypes for the Steak IT mobile App in Figma for testing
- Present usability study findings and possible iterations to stakeholders.
- Design high fidelity 360 panoramas app mockups in figma

Interior Designer Todstudios

// November 02 2020 - March 29 2022

- Conducted quarterly competitive market analysis to identify business improvement opportunities and to Keep abreast of competitor products and industry trends in AR/VR for architecture and interior design
- Created and presented 3D renderings for residential and commercial projects to accurately demonstrate design concepts, layout and scale
- Due to space limitations created a vivid interior design concept for the wall graphics and signages of creative studios namely TechCity Studios, Leadway studios.
- Created 360 panoramas for previewing and an immersive Oculus GO VR Experience through the Yulio platform. It gained the client's confidence in the project proposal and led to a full commission.
- The **National Agency for Food and Drug Administration and Control in Lagos, Nigeria.**
- Illustrate graphic design ideas for decal production for commercial interiors using Adobe Illustrator.
- Supervised the sales, production and installation of EGD (Environmental Graphic Designs) wall decals and signages for client sites.

Emadeb Energy Services Limited, Victoria Island, Lagos

- Communicated with the clients on design style work culture and estimated, which gave a clear design direction from project onset.
- Developed an interior design plan with the project architect.
- Collaborated with the visualization team to incorporated selected furnishings
- Coordinated the purchase, manufacture and smooth installation of furnishings, paint work and decorations.
- Ensured adherence to project timeline delivery

British American Tobacco

- Project collaboration with Octmay ventures on creative interior design renderings, visualization and signage branding of the TechDeck space and Innovation Room.
- Incorporated space saving, modular furniture options due to spatial limitations
- Developed Color scheme and supervised furniture installation.

TechCity Studios

- Due to space limitations created a vivid concept design for the wall graphics and signages for the creative tech studio expressions.
- Created 360 panoramas for previewing and an immersive Oculus GO VR Experience through the Yulio platform. It gained the client confidence in the project proposal.

Environmental Graphic Design for Interiors

- Environmental Graphic Design and signage production with a workflow consisting of Adobe Illustrator, Corel draw and operation of CNC softwares and cutting machines for production. Clients include **First Bank Ltd, Sigma Pensions Ltd, Digital Bananas Lagos, Cars 45, Civic Hub Lagos**, and many others.

Lead Virtual Reality Exhibition Designer British Council Nigeria

*// Feb 4, 2020 - June 1, 2020, Co-Curator with Asiri Magazine for the **British Council Virtual Exhibition***

- Lead a team of architects, developers and User Experience professionals to design and create an interactive virtual reality art exhibition in honor of the 75th Anniversary Celebration of the British Council in Nigeria.
- Scheduled and supervised the team work schedule to correlate with each milestone deliverable.
- Planned the 2D Drawings and the user Journey map for a major feature of the exhibition, the Main Library.
- Produced and rendered high resolution visualization and interior panoramas for export to VR
- Created an immersive 360 Interactive Panoramas Application via InstaVR for Oculus Go, Google play store and [facebook panoramic uploads](#). This resulted in over a thousand downloads for the **British Council 360 App**.
- Challenges faced included preparing for adverse reactions by many first users in the vr environments such as dizziness, phobias. We tackled this by providing swivel chairs so users could enjoy the experience while seated with a full range of movement. In addition there was a limited allotted time to spend in the Go.

Project Interior Designer, Chronos Studeos

The Prudent Energy HeadQuarters

// July 2, 2019 - Dec 9, 2019

- Prepared mood boards for presentation and a design proposal that reflected a simplistic and modern corporate office in line with the company's ethos.
- Worked with the schematic design Architect on the interior journey map and general spatial flow.
- Created detailed 3D interior models and visualizations which included shop drawings for furniture suppliers
- Collaborated with other designers on the selection of materials for the major design elements; flooring, window coverings, shelving, and general furnishing

Lead Interior Designer Chronos Studeos

// July 25, 2014 - January 9, 2019

- Interior design lead for the Mitsubishi showroom renovation in Victoria Island, Lagos. Coordinated budget planning, and drawing schedules, furniture design and project execution.
- Headed the Virtual and Augmented Reality departments for Interior Design and created a standard operating workflow for client projects comprising Sketchup, Unity 3D, Vuforia and Oculus Rift.

- Team lead for the all in one real estate sales kit. This package enabled real estate marketers to sell their laid out plans in Augmented reality to their customers and also view the interiors of properties via 360 panoramas.
- Organization team for the creative architects competition in 2018 which creates opportunities for young professionals in the field to explore sustainable and innovative design solutions for the future of Nigerian architecture.
- Created and Developed Environmental Graphic Design concepts for CNC Machine cutting operations during commercial and residential Interior design projects. This became a subsection to the Interior design department since market analysis revealed opportunities to;
 - Create a large sales niche for decal design and production for our projects
 - Produce custom decals for other professionals in the field locally as an alternate revenue source
 - Ensure the best production quality and exponentially improve the user experience for clients
 - Developed color, texture and fabric schemes, allowing clients to coordinate and select patterns, furnishings and decor

3D Visualiser Primus and Cole Ltd

// November 6 2010 - October 27, 2013,

- *Headed the design team for production of photorealistic images for client brochures, presentations and proposals.*
- *Handled Lighting and Compositing, Rendering and 3D Modeling for the Interior design department*
- *Additional roles included interfacing with clients on budgeting, design style, spatial planning, project installations and furnishing.*
- *Estimated material requirements and costs and provide designs to clients for approval.*

SKILLS

Technical

// Figma // Adobe XD // Sketchup // Enscape // Vray // Rhino // Adobe Illustrator // Unity3D

Design

User research // Wireframing // Usability studies // Presentation // Prototyping

Volunteer Work

Organized free training and workshops for the Akute, Ogun state local community development area (LCDA). The workshops are based on training sessions for skills acquisitions in design sublimation printing and recycling materials through design such as used tyres for interior decoration.

REFEREES AVAILABLE ON REQUEST